



St Mary's Catholic Primary School

PE Curriculum Overview



Whole School Curriculum Map

	Cycle	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Acorn	A/B	FMS baseline FMS – How to catch a star	FMS – Rosies Walk FMS - Elmer	FMS – Transport FMS – Space	FMS – Hungry Caterpillar FMS – Jack and the Beanstalk	FMS – Super worm FMS – Rumble in the jungle	FMS – Seaside Sports Day practise
Blossom	A	Judo Baseline FMS unit - lost and found	FMS – Kicking Gymnastics activities 1	FMS – catching and bouncing Dance – Moving along	FMS – underarm throw Team games – Playground games in the 20 th century	FMS – Overarm throw Net and Wall games	FMS – End of unit Assessment Athletics
	B	Baseline FMS unit – Supertato Dance	FMS – Kicking Gymnastics activities 2	FMS – catching and bouncing Dance – Travel	FMS – underarm throw Team games – Piggy in the middle	FMS – Overarm throw Striking and fielding	FMS – End of unit Assessment Yr 2 Athletics
Oak	A	Invasion games Judo	Dance Gymnastics	Gymnastics Creative Games	Invasion Games Net and Wall	Fielding and striking Outdoor Adventure	Gymnastics Athletics
	B	Invasion games Dance	Dance Gymnastics	Wall Games Gymnastics	Creative Games Swimming	Fielding and Striking Swimming	Net and Wal Athletics



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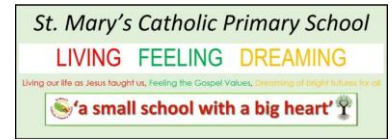


	C	Invasion games – Netball	Dance Fencing	Gymnastics Dance	Football	Rounders Swimming	Athletics
	D	Invasion games – Hockey Dance	Net and Wall Games Archery	Gymnastics Invasion Games - Rugby	Striking and Fielding – cricket Judo	Dance Gymnastics	Athletics Outdoor Adventure Activity



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National Curriculum Overview

ELG	Cycle A					
	FMS baseline FMS – How to catch a star	FMS – Rosies Walk FMS - Elmer	FMS – Transport FMS – Space	FMS – Hungry Caterpillar FMS – Jack and the Beanstalk	FMS – Super worm FMS – Rumble in the Jungle	FMS – Seaside Sports Day practise
Negotiate space and obstacles safely, with consideration for themselves and others;	✓	✓	✓	✓	✓	✓
Demonstrate strength, balance and coordination when playing;	✓	✓	✓	✓	✓	✓
Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.	✓	✓	✓	✓	✓	✓



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KS1	Cycle A											
	Judo	Baseline FMS unit - lost and found	FMS - Kicking	Gymnastics activities 1	FMS - catching and bouncing	Dance - Moving along	FMS - underarm throw	Team games - Playground games in the	FMS - Overarm throw	Net and Wall games	FMS - End of unit Assessment	Athletics
Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Participate in team games, developing simple tactics for attacking and defending	✓	✓	✓		✓		✓	✓	✓	✓	✓	✓
Perform dances using simple movement pattern				✓		✓						

KS1	Cycle B											
	Baseline FMS unit -	Dance	FMS - Kicking	Gymnastics activities 2	FMS - catching and bouncing	Dance - Travel	FMS - underarm throw	Team games - Piggy in the	FMS - Overarm throw	Striking and fielding	FMS - End of unit Assessment	Yr 2 Athletics
Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
Participate in team games, developing simple tactics for attacking and defending	✓		✓		✓		✓	✓	✓	✓	✓	✓
Perform dances using simple movement pattern		✓		✓		✓						

